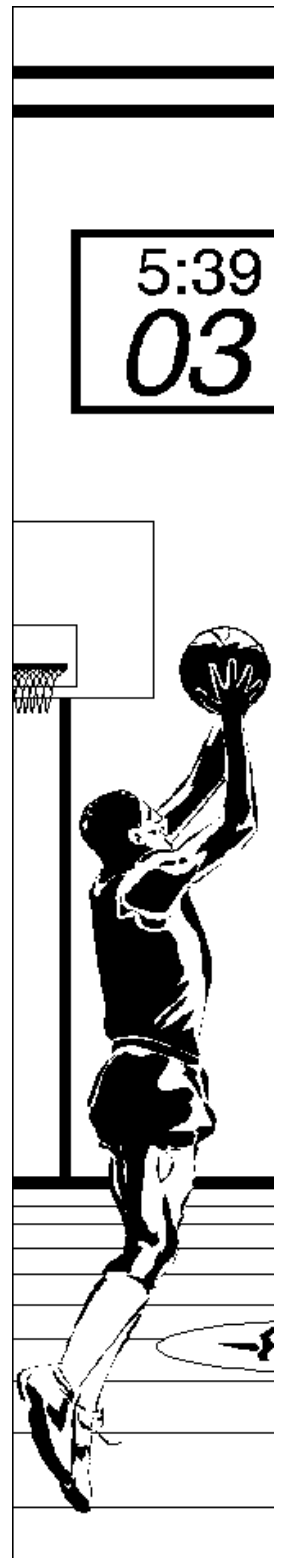


# *Clark County Parks and Recreation*

## Adult Basketball RULES AND REGULATIONS

Clark County Parks and Recreation  
Sports Annex Building  
2601 E SUNSET ROAD  
LAS VEGAS NV 89120  
(702) 455-8241 / (702) 455-8119 FAX  
Park Police (702) 455 – 7532  
[www.ccsportsnet.com](http://www.ccsportsnet.com)



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*CLARK COUNTY PARKS AND RECREATION*

**ADULT BASKETBALL**

**RULES AND REGULATIONS  
POLICIES AND GUIDELINES**

CLARK COUNTY SPORTS OFFICE.....455-8241  
PARK POLICE.....455-7532  
WEB SITE.....[www.ccsportsnet.com](http://www.ccsportsnet.com)

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# **ADULT BASKETBALL LEAGUE**

Clark County Department of Parks and Recreation is offering an Adult Basketball League. The league is designed for participation, learning of skills, exercise, and just having fun.

## **REFEREE FEE:**

The referee fee will be \$25 per game, per team. Teams must pay the official before the first quarter "tip off". **NO exception!** Officials are to be paid at the time of the game. If there is no payment to the referee, there will be no game. You must pay the official or you forfeit the game.

## **NO DUNKING IN CLARK COUNTY ADULT BASKETBALL LEAGUES**

### **DUNKING:**

There will be no dunking allowed in any Adult Basketball Leagues. A technical foul, player ejection and one game suspension will be assessed on the first dunk. The player will also be put on probation for one year.

The reason for this ruling is the high cost of replacing a rim and or backboard. This cost may increase the fees for teams to join the Clark County Parks and Recreation basketball leagues.

## **FOOD AND BEVERAGE**

No food or beverage will be allowed in the Gym at any time. Only water will be allowed in the Gym. The Clark County School District has requested the above Gym rules.

**GAME TIME:**

Game time is forfeit time.

**ROSTER CHANGES:**

All rosters will be frozen after the third game, unless special permission is secured from the Clark County Sports Office. If problems with this arise, notify Sports Office personnel at 455-8241. All players that participate must be on the roster. Teams will be subject to forfeit, if players are not listed on the team's roster.

**NUMBER OF PLAYERS:**

A team may start a game with four (4) players; any less than four will be a forfeit. If a team has five players present, that team must start all five players.

If a team starts with five (5) players and is reduced to fewer players because of injuries or a player fouling out, the game will continue. (Recreation Rules)

**JUMP BALL:**

Jump balls will be held for opening tip off only. After that, all jump balls will be awarded on alternating possession.

**FULL COURT PRESS:**

The Full-Court Press will be allowed throughout the game until one team maintains a twenty point lead, at which time the team with the twenty point lead must drop back and use a half-court defense. If at any time the lead drops below the twenty-point spread, the team may resume the Full-Court Press.

**HALF-TIME:**

Two (2) minutes will be allowed for half time for all leagues.

**OVER-TIME PERIOD:**

Two (2) minutes regulation basketball time until the winner is declared. There will be one time out per over-time. Time outs not used during regulation, may not carry over to over-time. Fouls carry over to over-time. (Jump Ball for possession)

**TEAM PLAYERS:**

Players may play on more than one team, but not in the same league. During County Tournaments, those players must play on only one team.

**TIME-OUTS:**

There will be two (2) time-outs allowed in the first half. Two (2) time outs will be allowed in the second half of play. Time outs are not carried over to the second half.

## **FREE THROWS:**

All teams will shoot one plus one on 7th team foul and 2 shots on the 10<sup>th</sup> team foul. Those fouls include technical and personal.

## **UNIFORMS:**

Teams must have team jersey with numbers on front and back. Teams will be responsible for their own jerseys.

## **LENGTH OF HALVES:**

20 minute halves - running clock. Last two minutes of the 2nd half regulation clock is to be used. (Unless a team is ahead by 11 points or more.) The clock will run during all free throw shooting.

## **OFFICIAL RULES:**

Official High School National Federation Rules will govern play except where League rules state otherwise. League rules at foul line shot; players of the opposing team can have the box and can move at the release of the shot

## **PROTEST:**

All protests will be handled through the gym supervisor, team managers, and officials. Protest will be allowed on rule clarifications only, not judgment calls; and will be settled at the time of the disagreement--before play resumes. If not settled in this manner, protests will not be allowed.

## **LEAGUE PLACING/LEAGUE AWARDS**

### *Ties for First Place:*

Play-off GAMES are for the first place teams only (in case of a tie -- head-to-head play will determine league placing). If one team wins both league games; they would win the league outright no matter if they were tied. If they split their league games, then a one (1) game play off will take place to determine first and second place. If a three way tie occurs; a tie breaker would occur if one (1) team beat the two (2) other teams both times they played, otherwise all three teams will be involved in a single game three (3) team elimination. Playoff with one (1) team receiving a bye the first game. The Sports Office will flip a coin to determine which team receives the bye.

### *Second and Third Place Ties:*

Win and loss records with all teams involved - head-to-head play, total points, or coin flip.

### *League Awards:*

Individual Awards will be awarded to all the First Place Teams in each league. Sponsor Trophies will be awarded to First and Second Teams.

## **RESPONSIBILITIES:**

### ***COACHES:***

1. The coach is responsible for informing all team players of the Rules, Regulations, and Schedules.
2. Any coach who plays an illegal player shall be removed from the league and a new coach selected from the team's remaining eligible players.
3. Only coaches are allowed to address the referees over foul calls or rule violations. This can be done during timeouts or during halftime and after the game.

### ***SPECTATORS:***

1. Must maintain order and never interfere with the progress of the game.
2. Must remain within their proper boundaries and never enter the area of play. Any fan entering the court of play will immediately be ejected from the premises by the gym supervisor and/or the Park Police. Violation of this rule could result in forfeiture of the game. Referee's decision will be final!
3. No food or beverage is allowed in the gymnasium.

## **COACH AND PLAYER CODE OF CONDUCT**

1. **NO PLAYER OR COACH SHALL:** At any time lay a hand upon, above, strike or threaten an official, player, or spectator. Officials are required to suspend any player immediately from further play and report such players to the League Coordinator. Such player or coach shall remain suspended until the League Coordinator has considered his/her case.

***MINIMUM PENALTY:***

Suspension from two league games, placed on probation for the remainder of the season.

***MAXIMUM PENALTY:***

Suspension from all recreation activities for one year and probation for the following year, plus the beginning of the following year the case is subject for review by the Parks and Recreation Department.

## COACH AND PLAYER CODE OF CONDUCT

### Continued

- 2. NO PLAYER OR COACH SHALL:** Refuse to abide by the official's decision. Officials are required to suspend the player immediately from further play and report such player or coach to the League Coordinator. Such player or coach shall remain suspended until the League Coordinator has considered the case.
- MINIMUM PENALTY:* Placed on probation for the remainder of the season.
- MAXIMUM PENALTY:* Suspension for two league games, placed on probation for the remainder of the season.
- 3. NO PLAYER OR COACH SHALL:** Be guilty of obscene gestures or objectionable demonstrations of dissent at official's decision. **Penalty:** The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment draw:
- MINIMUM PENALTY:* Warning by the official.
- MAXIMUM PENALTY:* Removal from the game.
- 4. NO PLAYER SHALL:** Discuss with an official in any manner the decision reached by such official except the coach. **Penalty:** The degree of the infraction of this tenet of good sportsmanship shall in the official's judgment draw:
- MINIMUM PENALTY:* Warning by the official.
- MAXIMUM PENALTY:* Removal from the game.
- 5. NO PLAYER OR COACH SHALL:** Be guilty of using unnecessary rough tactics in the play of the game against the body and person of an opposing player. Officials are required to suspend the players immediately from further play and report such players to the League Coordinator.
- MINIMUM PENALTY:* Placed on probation for the remainder of the season.
- MAXIMUM PENALTY:* Suspension for two league games and placed on probation for the remainder of the season.

## COACH AND PLAYER CODE OF CONDUCT

### Continued

- 6. NO PLAYER OR COACH SHALL:** Be guilty of physical attack as an aggressor upon any player, official or spectator. Officials are required to suspend immediately from further play and report such players to the League Coordinator.

*MINIMUM PENALTY:* Suspension from two league games, placed on probation for the remainder of the season.

*MAXIMUM PENALTY:* Suspension from all recreational activities for one year and probation for the following year, plus at the beginning of the following year, the case is subject to review by the Parks and Recreation Department.

- 7. NO PLAYER OR COACH SHALL:** Be guilty of abusive attack upon any player, official or spectator. Officials are required to suspend players or coaches immediately from further play and report such player or coach to the League Coordinator. Such players shall remain suspended until the League Coordinator has reviewed his case.

- 8. NO PLAYER OR COACH SHALL:** Appear on the court to coach under the influence of alcohol in such a manner as to not have control of his faculties.

*MINIMUM PENALTY:* Suspension from two league games and placed on probation for the remainder of the season.

*MAXIMUM PENALTY:* Suspension for the remainder of the season.

- 9. NO PLAYER OR COACH SHALL:** Smoke while coming off or going on the court of play, or while on the court of play.

*MINIMUM PENALTY:* Warning from the official.

*MAXIMUM PENALTY:* Removal from the game.