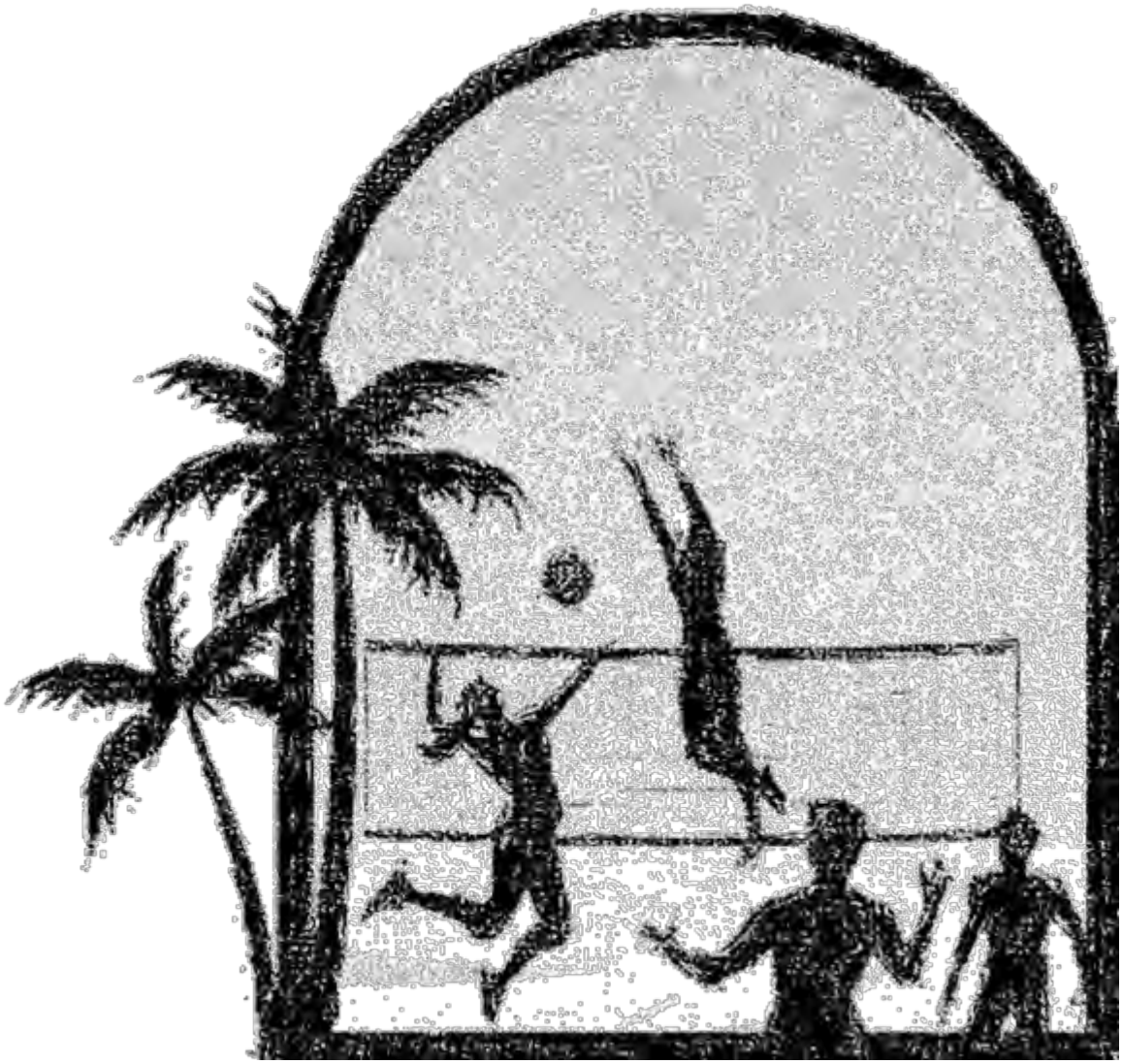
Clark County Parks & Recreation

ADULT VOLLEYBALL LEAGUE RULES AND REGULATIONS



Sports Unit
2601 E Sunset Rd., Las Vegas, NV 89120
702-455-8241
CCPRsports@clarkcountynv.gov
Office Hours: Monday – Thursday 7:30am – 5:30pm

Website: ClarkCountyNV.gov/Sports

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CLARK COUNTY PARKS AND RECREATION

VOLLEYBALL PROGRAM CONSTITUTION

ARTICLE I - NAME

This organization shall be known as the Clark County Adult Volleyball League.

ARTICLE II - PURPOSE AND ORGANIZATION OF THE LEAGUE

The primary purpose of this league is for recreational enjoyment. Have fun improving your skills and being with others who have a common interest: VOLLEYBALL!

The purpose of the league sponsored by the Clark County Department of Parks & Recreation is to combine the interest of the volleyball teams of the community into friendly rivalry, wholesome recreation, and clean sportsmanship.

The organization of the Leagues will be set up as follows:

Indoor or outdoor Coed (6 per and 4 per) and/or Men's Competitive, Intermediate and/or Novice (Beginning) Leagues offered. Offerings vary per season.

- Co-ed volleyball is a game by teams, (half men and half women, more or all women) in alternate positions. When a ball is played by more than one player on a team, one of these players must be a woman.
- Men's volleyball is a game by teams, all men.

ARTICLE III - FUNCTIONS OF THE CLARK COUNTY DEPARTMENT OF PARKS AND RECREATION

The Clark County Department of Parks & Recreation shall be responsible for the financial program, the general organization of the league, scheduling for all league play, and tournaments, if applicable.

The Sports Unit Supervisor and/or Recreation Specialist shall serve as the League Coordinator in carrying out these responsibilities.

ARTICLE IV - FEES

1. Official's Fee - each team will pay the official working the match $15 per game for a total of $30 per match. The fee must be paid to the official before game time.
2. Registration Fee – each team will pay $120 for 4-person leagues and/or $180 for 6-person leagues. The fee must be paid at the time of registration, in full.

ARTICLE V - REGISTRATION, ROSTERS, TRANSFERS, AND NEW PLAYERS

1. Rosters must be submitted on the first night of the season and must be fully completed, with each player personally signing their name. Players and substitutes not listed on the roster are ineligible to participate.

2. One roster sheet is permitted per team.

3. All teams' rosters are limited to twelve players. For 6 person leagues, only 12 first place individual awards will be presented to first place teams. For 4 person leagues, only 8 first place individual awards will be presented to first place teams.

4. Minimum age for league participation is 15 years of age. Players younger than 18 years of age must have their parent or guardian sign a permission waiver. Coach must email us with your team's name, the league you're registered in, the player's name, and the parent's name. The parent must visit/email our office to sign the waiver, providing their ID and the player's ID. The player must also be on the team's roster.

5. Competitive League players cannot play in the Novice league.

6. Roster will be frozen after the tenth (10) league match/5th week. Additions will not be approved after this time. Failure to turn in team rosters into the Sports Unit will result in your team being awarded losses for all games/matches until the roster is turned into the office.

7. The roster, transferring of players, and the addition of new players shall be the responsibility of, and is subject to, the approval of the League Coordinator. Changes in rosters must be emailed to the League Coordinator at the Sports Unit by the team coach. Roster changes will not be accepted on the court.

8. Players may play on more than one (1) team but must play on different nights. During County tournaments/playoffs (if applicable), those players must play on only one team and must be on the team roster before the 5th week, to be eligible to play.

9. All Roster Players must have picture identification available upon request at each game. If a game is challenged based on an un-rostered player and the player cannot or will not provide picture identification, then all games that player played in that night will be declared a forfeit.

ARTICLE VI - STARTING TIME OF THE GAMES & DEFAULT

1. Game time is forfeit (for the first game only) the match will be forfeited after 10 minutes have passed. ***NO EXCEPTIONS.***

2. For 6 person leagues: If a team has four eligible players at the game, four players must start and play. For 4 person leagues: If a team has two eligible players at the game, two players must start and play.

ARTICLE VII - GAMES, LENGTH & SCORING AND SERVING SCORING SYSTEM

1. Match times are 45 minutes from the 1st serve. Match start times: 6:30p, 7:15p, 8:00p, and 8:45p

2. From the 1st serve, the 45-minute matches will be enforced by our league monitors and referees.

ARTICLE VII - GAMES, LENGTH & SCORING AND SERVING SCORING SYSTEM *(continued)*

3. The rally scoring system will be used for all games. The best 2 of 3 wins the match. The first 2 games of the match will be played to 21 points. The first team to 21 points wins the game. You no longer have to win by 2 points. The third game (if required) will be played to 11 points, if time permits. The first team to score 11 points wins the match. If time runs out, and the 3rd set ends in a tie, to break the tie, we will play one more point.

4. Teams change sides at 13 points, 6 points during a third game (outdoor only). Competitive league will switch at 11pts for the first and second games.

5. Each team is allowed 2 (60 second duration) timeouts per game. Any player on the team may call a time-out.

ARTICLE VIII - GROUND RULES Refer to the 6-PERSON CO-ED RULES SUMMARY or 4-PERSON TEAM CO-ED AND MEN'S RULES SUMMARY

ARTICLE IX - OFFICIAL RULES

The official National Federation High School Rules and State of Nevada Interscholastic Activities Association Regulations will govern all play unless otherwise stated in this constitution or in the copy of ground rules.

National Federation High School Rules, State of Nevada Interscholastic Activities Association Regulations and the FIVB Official beach volleyball rules will govern league play with certain exceptions set forth in these rules and regulations. The Clark County Parks & Recreation Department has final authority over any disparities.

ARTICLE X - PROTESTS

When protesting a rule, the player/coach must tell the referee before the next whistle is blown to resume play. The opposing team will then be notified. A player protest must follow the same procedure, let the referee know which player you are protesting and get that player to sign the score sheet and get his/her first and last name. An email or written statement must be turned into the Clark County Sports Unit before 12:00p (noon) the following workday.

ARTICLE XI - LEAGUE AWARDS TIES FOR FIRST PLACE - (3 WAY TIES)

Play-off GAMES are for the first-place teams only (in case of a tie--head-to-head play will determine league placing). If one team wins both league games; they would win the league outright no matter if they are tied. If they split their league games, then a one (1) match play off will take place to determine 1st and 2nd place.

SECOND AND THIRD PLACE TIES

Win and loss records with all teams involved head-to-head play, total points, or coin flip.

ARTICLE XI - LEAGUE AWARDS TIES FOR FIRST PLACE - (3 WAY TIES) ***(continued)***

LEAGUE CHAMPION-STAY OR MOVE UP RULE

All league champions may stay on the same night/league, but your team **will not be eligible** for League Awards for one (1) season. Otherwise, your team will have to move to another night of equal or higher classification to be eligible for league awards. Teams that ignore this rule and sign-up for the same day/night (without permission from the league coordinator (702-455-8241) are risking forfeiture of all league games and no placement of league awards. The only exception to this rule is if this is the highest-level league Clark County offers. Teams can then be eligible for League Awards.

The Clark County Sports Unit reserves the right to place any team in a league as needed. Prior league standings will be taken into consideration when placing teams.

ARTICLE XII - TEAMS AND SPONSORS RESPONSIBILITIES

1. Each team is responsible for their own equipment.

   a) Uniforms are not mandatory.
   b) Practice balls are the team's responsibility.

2. Paying the required entry fee by the Registration deadline.

3. Being prompt for all games.

4. Following all league rules and Code of Conduct Policy as stated in this constitution.

ARTICLE XIII - RESPONSIBILITIES OF THE RECREATION DEPARTMENT

1. To provide a schedule of all league matches.

2. To provide a game ball and score sheets.

3. To provide officials for each league match.

4. To post league standings, weekly.

5. To provide league monitors to set-up and break down equipment, ensure all players sign their team roster, provide, and keep track of scoresheets, assist officials with keeping time, and enforcing league and ground rules.

ARTICLE XIV - OFFICIAL'S RESPONSIBILITIES

1. Be knowledgeable of all the local ground rules: Clark County Parks and Recreation Park Rules and Regulations.

2. Have thorough knowledge of the league rules to be able to make the calls. Make **fair** calls.

3. Be ready to officiate game schedule at least 15 minutes prior to the scheduled starting time.

4. See that the teams are ready to play when scheduled to be able to start games on time.

ARTICLE XIV - OFFICIAL'S RESPONSIBILITIES *(continued)*

5. Flip the coin for serve, side, or receive.

6. Keep score on the scoresheets, circle the winning teams, and return scoresheets to league monitor in a neat and legible manner.

ARTICLE XV - TEAM MANAGER'S (COACH'S) RESPONSIBILITIES

1. Inform all the players on the team of game dates and times.

2. Ensure that all team members are familiar with items covered in this manual, including the Code of Conduct, League Rules, National Federation playing rules, and special ground rules.

3. Ensure that all team members are recorded on the official roster.

4. Inform the Parks & Recreation Department of any difficulties that may occur.

5. Be responsible for the actions of your team while participating in this program.

ARTICLE XVI - TEAM INSURANCE COVERAGE

Team insurance coverage is not mandatory and is not included in the team entrance fee. The Clark County Parks & Recreation will not be responsible for any and all claims or damages that may result from participation in the Adult Volleyball League program.

6 – PERSON
CO-ED
VOLLEYBALL RULES

6-PERSON CO-ED RULES SUMMARY

1. Players must maintain their court relationship until the ball is served. At that time, players may switch to other positions.

2. Back row players may not spike in front of the ten-foot line.

3. The ball must be clearly hit or struck. If not, the play constitutes as a carried or thrown ball.

4. The ball may be hit three times by one team. A touch by the block or blockers does not constitute one of those hits.

5. A player may not hit the ball twice in succession unless first contact was an attempt to block.

6. When receiving the serve or hard spiked ball. A player may bump or receive the ball with open hand/sets. This means a “Double Hit” will be allowed on serves or hard spiked balls.

7. The ball may be served from anywhere behind the end line.

8. Touching the net is a violation.

9. Players may not go under the net to return a ball.

10. Blockers may reach over the net to intercept an attacked ball, but not one, which is being set.

11. The ball is considered on one's side of the net if any part of ball breaks the plane of the net.

12. The rally scoring system will be used for all games. The best 2 of 3 wins the match. The first 2 games of the match will be played to 21 points. The first team to 21 points wins the game. You no longer must win by 2 points. The third game (if required) will be played to 11 points if time permits. The first team to score 11 points wins the match. If time runs out, and the 3rd set ends in a tie, to break the tie, we will play one more point.

13. Each team is allowed 2 (60 second duration) timeouts per game. Any player on the team may call a time-out.

14. Players rotate clockwise one position after gaining possession of the serve from the other team.

15. Teams must have at least two men and two women or more on the court at all times. Teams may play with three men and two women. A fourth male may be added if the "male option" is allowed. Other options are allowed if opposing team gives their approval *(see Article XVII).*

16. When a ball is played by more than one player on a team, one of these players must be a woman. (Six (6) women teams may play legally.)

17. Substitutions may be made during any dead ball. You must sub at the serving area or at any position on the court. *Please do not abuse this rule, must be consistent the whole match.*

18. Blocking a ball which is entirely on the opponent's side of the net is permitted when the opposing team has had an opportunity to complete its attack. The attack is considered complete when:

a. Attacking team has had the opportunity to spike the ball, or, in the official's judgment, directs the ball with intent to return it the opponent's court.

6-PERSON COED RULES SUMMARY CONTINUED

B. Attacking team has completed its three allowable hits.

C. Ball is falling near the net, and in the official's judgment, no member of the attacking team could make a play on the ball.

19. Teams **may not** attack or block a serve.

20. When teams have two (2) females and one (1) male in the front row rotation. A male player may come from the back row position to participate in the block. He (male player) may at no time participate in an offensive attack.

21. The ball may touch any part of the body, this includes kicking. If a hard driven spike is hit out of the players arm reach, a player may use his/her foot to cleanly get the ball up to continue the rally.

21. A served ball **may touch** the net but must cross the net and land in bounds or be played by the opposing team on the opposing side of the net within the opponent's side of the court. If the ball hits the net and goes out of bounds or stays on the serving teams' side of the net, a point will be awarded to the opposing team and a side out.

22. If you have any questions concerning league rules, please call Sports Unit at 702-455-8241.

23. **MINIMUM NUMBER OF PLAYERS**

3 men and 3 women (preferred)
3 men and 2 women
More women than men (six (6) women could play)
2 men and 2 women

IF OPPOSING TEAM APPROVES

4 men and 2 women
3 player combinations (1 female)
3 men, 1woman combinations
**These player combinations may be used, if the opposing team approves at the coin flip. The opposing team may not change its mind after the match has started.*

****IMPORTANT NOTICE FOR ALL OF THE ABOVE COMBINATIONS: If a ball is played by more than one player (male), the second or third ball contact must be by a female player.***

4 - PERSON
CO-ED and MEN'S
VOLLEYBALL RULES

CLARK COUNTY PARKS AND RECREATION

4-PERSON TEAM CO-ED AND MEN'S RULES SUMMARY

1. No fingertip dinks.

2. Must rotate players' positions.

3. Ball can be played anywhere off any part of the body.

4. Players may not go under the net. (6-person rule apply)

5. Receiving the serve or hard spiked ball. A double hit will be allowed on serves and a hard spiked ball. Hard spiked balls may be bumped or passed with open hands.

6. Teams must play a 3-1 offense or 2-1 when a team has only three (3) persons. Three (3) front row players and one (1) back row player. The back-row player is not permitted to participate in any blocking or offensive attacks. The back-row player may participate in a back-row attack (spike) behind the 10-foot line. (In the sand this will be a difficult call for the official. This will be a judgment call for the official. Before each game the official will draw a 10-foot line in the sand to designate the distance.

7. The rally scoring system will be used for all games. The best 2 of 3 wins the match. The first 2 games of the match will be played to 21 points. The first team to 21 points wins the game. You no longer must win by 2 points. The third game (if required) will be played to 11 points if time permits. The first team to score 11 points wins the match. If time runs out, and the 3rd set ends in a tie, to break the tie, we will play one more point.

8. Teams change sides at 13 points. First team that reaches 13 points.

9. Flip coin for serve side or receive before start of the match.

10. 8. Each team is allowed 2 (60 second duration) timeouts per game. Any player on the team may call a time-out.

11. Minimum number of players is two. 2 players may start and finish match.

12. Most 6-person league rules apply.

13. Sponsor trophies (if applicable) will be given out to the first place in the league; individual awards for the first-place team.

14. A served ball **may touch** the net but must cross the net and land in bounds or be played by the opposing team on the opposing side of the net within the opponent's side of the court. If the ball hits the net and goes out of bounds or stays on the serving teams' side of the net, a point will be awarded to the opposing team and a side out.

15. Teams may not block or attack a serve.

16. If more information is needed, please contact Sports Unit at 702-455-8241.

CLARK COUNTY PARKS AND RECREATION CODE OF CONDUCT POLICY

Code of Conduct Policy Our goal is for everyone playing in our leagues to have a fun and safe experience. Anyone displaying improper behavior, verbal abuse, or physical violence (physical abuse, pushing, shoving, striking, touching, or threatening) towards staff, league officials, players, coaches, or spectators will be ejected from the game and/or suspended/banned from playing in CCPR Adult Sports Leagues. Coaches are responsible for the conduct of their players and must do everything possible in keeping the game conducted in an orderly manner.

Clark County Parks and Recreation expects all patrons, user groups, league participants and individuals to conduct themselves in a positive, respectful, and responsible manner. This includes all customers, tournament representatives, players, coaches, managers, umpires/referees, and spectators. Violations of Code of Conduct will not be tolerated and may result in but not limited to, expulsion from the program/league, suspension of permits, and or cancelations of future permits. Code of Conduct violations will be reviewed by management for appropriate disciplinary actions.

Indoor Gym Rules:

- Food and Beverages are <u>not</u> permitted in the gym.
- Water in a closed container is okay.
- Coaches, players, and spectators must be respectful of the center's staff and the facility.

Inclement Weather: If Clark County cancels league games ahead of time, the coach will receive a phone call and/or an email from our office by the afternoon of the affected day (usually by 2 p.m.).

If a decision has not been made by the end of the business day, the League Monitors will assess the situation on-site and determine whether the games should proceed or be canceled.

Either will happen in cases of "threatening weather," such as lightning in the area, dangerously high winds, or heavy rain that would create unsafe playing conditions.

We will always try to play, rain or shine, as long as it's safe to do so. We recommend dressing for the seasons. We always strive to play, rain or shine, as long as it's safe to do so. We recommend dressing appropriately for the season and weather conditions.

CLARK COUNTY PARKS AND RECREATION DEFINITIONS

COACH……..	One person is designated as a team spokesman/woman.
PLAYERS……	A person who actively participates in game(s) (even if sitting on the bench), and who is on the official roster.
SPECTATOR……	A person who comes out to watch the games for entertainment with no physical involvement in the game.
OFFICIAL……	Person (or People) on the court/gymnasium, who is there to administer the official rules.
PARTICIPATION……	Any involvement in the Clark County Parks & Recreation Department activities, such as spectating, officiating, playing, coaching, registering for classes or attending any non-sporting event.
RECREATION ACTIVITY……	Any league, program, class, or event sponsored by the Clark County Department of Parks & Recreation
LEAGUE COORDINATOR……....	The full-time Parks & Recreation Department employee designated to organize and supervise the activity. The League Coordinator has the authorization to make a ruling on any Code of Conduct discipline not covered in the Manual or National Federation Code of Conduct.

CLARK COUNTY PARKS AND RECREATION

COACH AND PLAYERS CONDUCT EXPECTATIONS AND PENALTIES

1. NO PLAYER OR COACH SHALL:

At any time, lay a hand upon, shove, strike, or threaten an official, player or spectator. Officials are required to suspend any player immediately from further play and report such player to the League Coordinator. Such player and/or coach shall remain suspended until the League Coordinator has reviewed his or her case.

MINIMUM & MAXIMUM PENALTY: Suspension from all recreation activities for one year and probation for the following year plus at the beginning of the following year the case is subject to review by the Parks & Recreation Department.

2. NO PLAYER OR COACH SHALL:

Refuse to abide by the official's decision during or after a match/game. Officials are required to suspend the player or coach immediately from further play and report such player or coach to the League Coordinator. Such player or coach shall remain suspended until the League Coordinator has reviewed his or her case.

MINIMUM PENALTY: Placed on probation for the remainder of the season.

MAXIMUM PENALTY: Suspension for two league games, placed on probation for the remainder of the season.

3. NO PLAYER OR COACH SHALL:

Be guilty of obscene gestures and language or objectionable demonstrations of dissent to official's decision. Penalty: The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment draw:

MINIMUM PENALTY: Warning by the official.

MAXIMUM PENALTY: Removal from the game (or next game/match) if obscene gestures or objectionable demonstrations of dissent towards the official's decision occurs after the game or match. Also, player will be suspended from further league play if League Coordinator deems necessary.

4. NO PLAYER OR COACH SHALL:

Discuss with an official, in any manner, (including the use of foul language) the decision reached by such official unless said player or coach is also the manager or captain. Penalty: the degree of infraction of this tenet of good sportsmanship shall be the official's judgment draw:

MINIMUM PENALTY: Warning by the official.

MAXIMUM PENALTY: Removal from the game.

5. NO PLAYER OR COACH SHALL:

Be guilty of using unnecessarily rough tactics in the play of the game against the body and person of an opposing player. Officials are required to suspend the players immediately from further play and report such players to the League Coordinator.

MINIMUM PENALTY: Placed on probation for the remainder of the season.

MAXIMUM PENALTY: Suspension from two league games and placed on probation for the remainder of the season.

6. NO PLAYER OR COACH SHALL:

Be guilty of physical attack as an aggressor upon any player, official, or spectator. Officials are required to suspend immediately from further play and report such players to the League Coordinator.

MINIMUM PENALTY: Suspension from two league games and placed on probation for the remainder of the season.

MAXIMUM PENALTY: Suspension from all recreational activities for one year and probation for the following year, plus at the beginning of the following year, the case is subject to review by the Parks & Recreation Department.

7. NO PLAYER OR COACH SHALL:

Be guilty of abusive attacks or threatening statements upon any player, official, or spectator. Officials are required to suspend players or coaches immediately from further play and report such player or coach to the League Coordinator. Such players shall remain suspended until the League Coordinator reviews his or her case.

8. NO COACH SHALL:

Appear on the field to coach under the influence of alcohol, drugs, or other unknown substances in such a manner as to not have control of his facilities.

Officials are required to suspend players or coaches immediately from further play and report such player or coach to the League Coordinator. Such players shall remain suspended until the League Coordinator reviews his or her case.

DISCLAIMER: These rules are intended to govern participant conduct only. Nothing in these rules creates a mandatory duty upon Clark County or any of its employees. Clark County retains full discretion to apply, enforce or waive these rules and regulations as appropriate.